

ACADEMY OF INTERACTIVE ARTS AND SCIENCES OPENS SUBMISSIONS FOR THIRD ANNUAL GAME MAKER'S SKETCHBOOK

*Produced in Collaboration with iam8bit and fortyseven communications,
Game Maker's Sketchbook Showcase Celebrates Video Game Art*

*Submissions Now Open; Selections Will Be Shown at
the Game Developers Conference March 18-22, 2024 in San Francisco*

LOS ANGELES - Nov. 8, 2023 - The Academy of Interactive Arts and Sciences (AIAS), dedicated to the advancement and recognition of interactive arts, has opened submissions for its annual arts showcase to promote and honor a broad spectrum of art by specific artists in video games. The selections will be announced in early March 2024 and showcased at the 2024 Game Developers Conference (GDC), March 18-22 at the Moscone Convention Center in San Francisco.

"We are proud to be in our third year of celebrating and spotlighting amazing game art from across the industry with the Game Maker's Sketchbook," said Meggan Scavio, president of the AIAS. "We are also thrilled to be working with the GDC, which will showcase the 2024 selections on-site so thousands of attendees can appreciate the art in person."

The Game Maker's Sketchbook will collect submissions in the categories of Storyboard, Environment Art, Character Art, Iconography, Curiosities, and Impact.

Submissions will be open from November 8, 2023 - January 12, 2024. Artwork must correspond with a video game title published publicly on or after January 1, 2023 through Dec. 31, 2023.

A jury of respected game artists, curators, and representatives from both within the games industry and adjacent sectors, including animation, film, and fine art, will be judging the submissions.

Co-founded by the AIAS, creative production company iam8bit, and communications firm, fortyseven, the Game Maker's Sketchbook was born from an industry-wide need and desire to better celebrate the visual arts in games, giving recognition to individuals who contribute incredible visual universes as well as simple joys and lasting impressions in interactive entertainment. The annual Game Maker's Sketchbook exhibition will offer a chance for fans to order and buy prints and artifacts online, powered by iam8bit. The Academy will also offer spotlights and conversations with select artists through its podcasts and D.I.C.E.-related events.

For more details on submissions and rules, visit www.gamemakerssketchbook.com.

You can find last year's selections at <https://www.gamemakerssketchbook.com/2022-winners/>.